Table of Contents

	Acknowledgements	ii
	List of Figures	V
	List of Tables	١
	Methodology	vii
Chapter 1	Introduction	1
Chapter 2	Analysis of the Growth of the Music and Gaming Sector	8
Chapter 3	Livelihood of Musicians and Game Developers	18
Chapter 4	The Key Role of Entrepreneurship and Financial Inclusion as a Driver for Growth	32
Chapter 5	Circular Creative Economy Growth: The New Strategy to Thrive	39
Chapter 6	The Way Forward	45
	References	47